

Flash ActionScript – Animated Movieclip

Demo: Create an **Animated Movieclip** in Flash.

- Create a new Flash movie, save as **“Animated Movieclip”**.
- In frame 1, choose **Insert > New Symbol** from the menu.
 - Symbol box: Name = **RedBox**, check **Movieclip**, check **Export for ActionScript**
- Look above the timeline, you should see “Scene 1” and “RedBox”, this means that you are in the timeline for the RedBox movieclip. Use the rectangle tool to create a red rectangle in frame 1 of the **RedBox** timeline.
- On **RedBox** timeline, place pointer in Frame 2, right-click and choose **Insert Keyframe**. Frame 2 will now look exactly like Frame 1.
- Select frame 2 of **RedBox** timeline. Use the **Free Transform Tool** to change the orientation of the box in frame 2.
- Click on **Scene 1** timeline to close the **RedBox** timeline.
- On **Scene 1** timeline, drag the **RedBox** movieclip from the library to the stage. Play the movie to see your animated movie clip in action.

Assignment → DUE tomorrow at the end of class: SF Example FN: “Animated Movieclip Movement.fla”

- You can create animated movie clips to use in your projects.
- Use the above technique to create **at least 3 animated movie clips**. Ideas: people moving, birds flying, etc.
- Write code to make **at least 1 of the animated movie clips** move around the stage. Hint: look at the code that we used on the **paddle** in the **Pong** game.